

Happy SPLing

Filtering with Iterators

Debug Session

Marcus Börger

Debug Session



```
<?php  
$a = array(1, 2, 5, 8);  
$i = new EvenFilter(new MyIterator($a));  
foreach($i as $key => $val) {  
    echo "$key => $val\n";  
}  
?>
```

```
<?php  
class EvenFilter extends FilterIterator {  
    function __construct(Iterator $it) {  
        parent::__construct($it); }  
    function accept() {  
        return $this->current() % 2 == 0; }  
}  
class MyIterator implements Iterator {  
    function __construct($ar) {  
        $this->ar = $ar; }  
    function rewind() {  
        reset($this->ar); }  
    function valid() {  
        return !is_null(key($this->ar)); }  
    function current() {  
        return current($this->ar); }  
    function key() {  
        return key($this->ar); }  
    function next() {  
        next($this->ar); }  
}  
?>
```

Debug Session



```
<?php  
$a = array(1, 2, 5, 8);  
$i = new EvenFilter(new MyIterator($a));  
foreach($i as $key => $val) {  
    echo "$key => $val \n";  
}  
?>
```

```
<?php  
class EvenFilter extends FilterIterator {  
    function __construct(Iterator $it) {  
        parent::__construct($it); }  
    function accept() {  
        return $this->current() % 2 == 0; }  
}  
class MyIterator implements Iterator {  
    function __construct($ar) {  
        $this->ar = $ar; }  
    function rewind() {  
        reset($this->ar); }  
    function valid() {  
        return !is_null(key($this->ar)); }  
    function current() {  
        return current($this->ar); }  
    function key() {  
        return key($this->ar); }  
    function next() {  
        next($this->ar); }  
}  
?>
```

Debug Session



```
<?php
$a = array(1, 2, 5, 8);
$i = new EvenFilter(new MyIterator($a));
foreach($i as $key => $val) {
    echo "$key => $val \n";
}
?>
```

```
<?php
class EvenFilter extends FilterIterator {
    function __construct(Iterator $it) {
        parent::__construct($it); }
    function accept() {
        return $this->current() % 2 == 0; }
}
class MyIterator implements Iterator {
    function __construct($ar) {
        $this->ar = $ar; }
    function rewind() {
        reset($this->ar); }
    function valid() {
        return !is_null(key($this->ar)); }
    function current() {
        return current($this->ar); }
    function key() {
        return key($this->ar); }
    function next() {
        next($this->ar); }
}
?>
```

Debug Session



```
<?php
$a = array(1, 2, 5, 8);
$i = new EvenFilter(new MyIterator($a));
foreach($i as $key => $val) {
    echo "$key => $val \n";
}
?>
```

```
<?php
class EvenFilter extends FilterIterator {
    function __construct(Iterator $it) {
        parent::__construct($it); }
    function accept() {
        return $this->current() % 2 == 0; }
}
class MyIterator implements Iterator {
    function __construct($ar) {
        $this->ar = $ar; }
    function rewind() {
        reset($this->ar); }
    function valid() {
        return !is_null(key($this->ar)); }
    function current() {
        return current($this->ar); }
    function key() {
        return key($this->ar); }
    function next() {
        next($this->ar); }
}
?>
```

Debug Session



```
<?php
$a = array(1, 2, 5, 8);
$i = new EvenFilter(new MyIterator($a));
foreach($i as $key => $val) {
    echo "$key => $val \n";
}
?>
```

```
<?php
class EvenFilter extends FilterIterator {
    function __construct(Iterator $it) {
        parent::__construct($it);
    }
    function accept() {
        return $this->current() % 2 == 0;
    }
}
class MyIterator implements Iterator {
    function __construct($ar) {
        $this->ar = $ar;
    }
    function rewind() {
        reset($this->ar);
    }
    function valid() {
        return !is_null(key($this->ar));
    }
    function current() {
        return current($this->ar);
    }
    function key() {
        return key($this->ar);
    }
    function next() {
        next($this->ar);
    }
}
?>
```

Debug Session



```
<?php
$a = array(1, 2, 5, 8);
$i = new EvenFilter(new MyIterator($a));
foreach($i as $key => $val) {
    echo "$key => $val\n";
}
?>
```

```
<?php
class EvenFilter extends FilterIterator {
    function __construct(Iterator $it) {
        parent::__construct($it); }
    function accept() {
        return $this->current() % 2 == 0; }
}
class MyIterator implements Iterator {
    function __construct($ar) {
        $this->ar = $ar; }
    function rewind() {
        reset($this->ar); }
    function valid() {
        return !is_null(key($this->ar)); }
    function current() {
        return current($this->ar); }
    function key() {
        return key($this->ar); }
    function next() {
        next($this->ar); }
}
?>
```

Debug Session



```
<?php
$a = array(1, 2, 5, 8);
$i = new EvenFilter(new MyIterator($a));
foreach($i as $key => $val) {
    echo "$key => $val\n";
}
?>
```

```
<?php
class EvenFilter extends FilterIterator {
    function __construct(Iterator $it) {
        parent::__construct($it); }
    function accept() {
        return $this->current() % 2 == 0; }
}
class MyIterator implements Iterator {
    function __construct($ar) {
        $this->ar = $ar; }
    function rewind() {
        reset($this->ar); }
    function valid() {
        return !is_null(key($this->ar)); }
    function current() {
        return current($this->ar); }
    function key() {
        return key($this->ar); }
    function next() {
        next($this->ar); }
}
?>
```

Debug Session



```
<?php
$a = array(1, 2, 5, 8);
$i = new EvenFilter(new MyIterator($a));
foreach($i as $key => $val) {
    echo "$key => $val\n";
}
?>
```

```
<?php
class EvenFilter extends FilterIterator {
    function __construct(Iterator $it) {
        parent::__construct($it); }
    function accept() {
        return $this->current() % 2 == 0; }
}
class MyIterator implements Iterator {
    function __construct($ar) {
        $this->ar = $ar; }
    function rewind() {
        reset($this->ar); }
    function valid() {
        return !is_null(key($this->ar)); }
    function current() {
        return current($this->ar); }
    function key() {
        return key($this->ar); }
    function next() {
        next($this->ar); }
}
?>
```

Debug Session



```
<?php
$a = array(1, 2, 5, 8);
$i = new EvenFilter(new MyIterator($a));
foreach($i as $key => $val) {
    echo "$key => $val\n";
}
?>
```

```
<?php
class EvenFilter extends FilterIterator {
    function __construct(Iterator $it) {
        parent::__construct($it); }
    function accept() {
        return $this->current() % 2 == 0; }
}
class MyIterator implements Iterator {
    function __construct($ar) {
        $this->ar = $ar; }
    function rewind() {
        reset($this->ar); }
    function valid() {
        return !is_null(key($this->ar)); }
    function current() {
        return current($this->ar); }
    function key() {
        return key($this->ar); }
    function next() {
        next($this->ar); }
}
?>
```

Debug Session



```
<?php
$a = array(1, 2, 5, 8);
$i = new EvenFilter(new MyIterator($a));
foreach($i as $key => $val) {
    echo "$key => $val\n";
}
?>
```

```
<?php
class EvenFilter extends FilterIterator {
    function __construct(Iterator $it) {
        parent::__construct($it); }
    function accept() {
        return $this->current() % 2 == 0; }
}
class MyIterator implements Iterator {
    function __construct($ar) {
        $this->ar = $ar; }
    function rewind() {
        reset($this->ar); }
    function valid() {
        return !is_null(key($this->ar)); }
    function current() {
        return current($this->ar); }
    function key() {
        return key($this->ar); }
    function next() {
        next($this->ar); }
}
?>
```

Debug Session



```
<?php
$a = array(1, 2, 5, 8);
$i = new EvenFilter(new MyIterator($a));
foreach($i as $key => $val) {
    echo "$key => $val\n";
}
?>
```

```
<?php
class EvenFilter extends FilterIterator {
    function __construct(Iterator $it) {
        parent::__construct($it);
    }
    function accept() {
        return $this->current() % 2 == 0;
    }
}
class MyIterator implements Iterator {
    function __construct($ar) {
        $this->ar = $ar;
    }
    function rewind() {
        reset($this->ar);
    }
    function valid() {
        return !is_null(key($this->ar));
    }
    function current() {
        return current($this->ar);
    }
    function key() {
        return key($this->ar);
    }
    function next() {
        next($this->ar);
    }
}
?>
```

Debug Session



```
<?php
$a = array(1, 2, 5, 8);
$i = new EvenFilter(new MyIterator($a));
foreach($i as $key => $val) {
    echo "$key => $val\n";
}
?>
```

```
<?php
class EvenFilter extends FilterIterator {
    function __construct(Iterator $it) {
        parent::__construct($it); }
    function accept() {
        return $this->current() % 2 == 0; }
}
class MyIterator implements Iterator {
    function __construct($ar) {
        $this->ar = $ar; }
    function rewind() {
        reset($this->ar); }
    function valid() {
        return !is_null(key($this->ar)); }
    function current() {
        return current($this->ar); }
    function key() {
        return key($this->ar); }
    function next() {
        next($this->ar); }
}
?>
```

Debug Session



```
<?php
$a = array(1, 2, 5, 8);
$i = new EvenFilter(new MyIterator($a));
foreach($i as $key => $val) {
    echo "$key => $val\n";
}
?>
```

```
<?php
class EvenFilter extends FilterIterator {
    function __construct(Iterator $it) {
        parent::__construct($it); }
    function accept() {
        return $this->current() % 2 == 0; }
}
class MyIterator implements Iterator {
    function __construct($ar) {
        $this->ar = $ar; }
    function rewind() {
        reset($this->ar); }
    function valid() {
        return !is_null(key($this->ar)); }
    function current() {
        return current($this->ar); }
    function key() {
        return key($this->ar); }
    function next() {
        next($this->ar); }
}
?>
```

Debug Session



```
<?php
$a = array(1, 2, 5, 8);
$i = new EvenFilter(new MyIterator($a));
foreach($i as $key => $val) {
    echo "$key => $val\n";
}
?>
```

```
<?php
class EvenFilter extends FilterIterator {
    function __construct(Iterator $it) {
        parent::__construct($it); }
    function accept() {
        return $this->current() % 2 == 0; }
}
class MyIterator implements Iterator {
    function __construct($ar) {
        $this->ar = $ar; }
    function rewind() {
        reset($this->ar); }
    function valid() {
        return !is_null(key($this->ar)); }
    function current() {
        return current($this->ar); }
    function key() {
        return key($this->ar); }
    function next() {
        next($this->ar); }
}
?>
```

Debug Session



```
<?php
$a = array(1, 2, 5, 8);
$i = new EvenFilter(new MyIterator($a));
foreach($i as $key => $val) {
    echo "$key => $val\n";
}
?>
```

```
<?php
class EvenFilter extends FilterIterator {
    function __construct(Iterator $it) {
        parent::__construct($it); }
    function accept() {
        return $this->current() % 2 == 0; }
}
class MyIterator implements Iterator {
    function __construct($ar) {
        $this->ar = $ar; }
    function rewind() {
        reset($this->ar); }
    function valid() {
        return !is_null(key($this->ar)); }
    function current() {
        return current($this->ar); }
    function key() {
        return key($this->ar); }
    function next() {
        next($this->ar); }
}
?>
```

Debug Session



```
<?php
$a = array(1, 2, 5, 8);
$i = new EvenFilter(new MyIterator($a));
foreach($i as $key => $val) {
    echo "$key => $val\n";
}
?>
```

```
<?php
class EvenFilter extends FilterIterator {
    function __construct(Iterator $it) {
        parent::__construct($it);
    }
    function accept() {
        return $this->current() % 2 == 0;
    }
}
class MyIterator implements Iterator {
    function __construct($ar) {
        $this->ar = $ar;
    }
    function rewind() {
        reset($this->ar);
    }
    function valid() {
        return !is_null(key($this->ar));
    }
    function current() {
        return current($this->ar);
    }
    function key() {
        return key($this->ar);
    }
    function next() {
        next($this->ar);
    }
}
?>
```

Debug Session



```
<?php
$a = array(1, 2, 5, 8);
$i = new EvenFilter(new MyIterator($a));
foreach($i as $key => $val) {
    echo "$key => $val\n";
}
?>
```

1 => 2

```
<?php
class EvenFilter extends FilterIterator {
    function __construct(Iterator $it) {
        parent::__construct($it); }
    function accept() {
        return $this->current() % 2 == 0; }
}
class MyIterator implements Iterator {
    function __construct($ar) {
        $this->ar = $ar; }
    function rewind() {
        reset($this->ar); }
    function valid() {
        return !is_null(key($this->ar)); }
    function current() {
        return current($this->ar); }
    function key() {
        return key($this->ar); }
    function next() {
        next($this->ar); }
}
?>
```

Debug Session



```
<?php  
$a = array(1, 2, 5, 8);  
$i = new EvenFilter(new MyIterator($a));  
foreach($i as $key => $val) {  
    echo "$key => $val\n";  
}  
?>
```

1 => 2

```
<?php  
class EvenFilter extends FilterIterator {  
    function __construct(Iterator $it) {  
        parent::__construct($it); }  
    function accept() {  
        return $this->current() % 2 == 0; }  
}  
class MyIterator implements Iterator {  
    function __construct($ar) {  
        $this->ar = $ar; }  
    function rewind() {  
        reset($this->ar); }  
    function valid() {  
        return !is_null(key($this->ar)); }  
    function current() {  
        return current($this->ar); }  
    function key() {  
        return key($this->ar); }  
    function next() {  
        next($this->ar); }  
}  
?>
```

Debug Session



```
<?php
$a = array(1, 2, 5, 8);
$i = new EvenFilter(new MyIterator($a));
foreach($i as $key => $val) {
    echo "$key => $val\n";
}
?>
```

1 => 2

```
<?php
class EvenFilter extends FilterIterator {
    function __construct(Iterator $it) {
        parent::__construct($it); }
    function accept() {
        return $this->current() % 2 == 0; }
}
class MyIterator implements Iterator {
    function __construct($ar) {
        $this->ar = $ar; }
    function rewind() {
        reset($this->ar); }
    function valid() {
        return !is_null(key($this->ar)); }
    function current() {
        return current($this->ar); }
    function key() {
        return key($this->ar); }
    function next() {
        next($this->ar); }
}
?>
```

Debug Session



```
<?php
$a = array(1, 2, 5, 8);
$i = new EvenFilter(new MyIterator($a));
foreach($i as $key => $val) {
    echo "$key => $val\n";
}
?>
```

1 => 2

```
<?php
class EvenFilter extends FilterIterator {
    function __construct(Iterator $it) {
        parent::__construct($it); }
    function accept() {
        return $this->current() % 2 == 0; }
}
class MyIterator implements Iterator {
    function __construct($ar) {
        $this->ar = $ar; }
    function rewind() {
        reset($this->ar); }
    function valid() {
        return !is_null(key($this->ar)); }
    function current() {
        return current($this->ar); }
    function key() {
        return key($this->ar); }
    function next() {
        next($this->ar); }
}
?>
```

Debug Session



```
<?php
$a = array(1, 2, 5, 8);
$i = new EvenFilter(new MyIterator($a));
foreach($i as $key => $val) {
    echo "$key => $val\n";
}
?>
```

1 => 2

```
<?php
class EvenFilter extends FilterIterator {
    function __construct(Iterator $it) {
        parent::__construct($it); }
    function accept() {
        return $this->current() % 2 == 0; }
}
class MyIterator implements Iterator {
    function __construct($ar) {
        $this->ar = $ar; }
    function rewind() {
        reset($this->ar); }
    function valid() {
        return !is_null(key($this->ar)); }
    function current() {
        return current($this->ar); }
    function key() {
        return key($this->ar); }
    function next() {
        next($this->ar); }
}
?>
```

Debug Session



```
<?php
$a = array(1, 2, 5, 8);
$i = new EvenFilter(new MyIterator($a));
foreach($i as $key => $val) {
    echo "$key => $val\n";
}
?>
```

1 => 2

```
<?php
class EvenFilter extends FilterIterator {
    function __construct(Iterator $it) {
        parent::__construct($it); }
    function accept() {
        return $this->current() % 2 == 0; }
}
class MyIterator implements Iterator {
    function __construct($ar) {
        $this->ar = $ar; }
    function rewind() {
        reset($this->ar); }
    function valid() {
        return !is_null(key($this->ar)); }
    function current() {
        return current($this->ar); }
    function key() {
        return key($this->ar); }
    function next() {
        next($this->ar); }
}
?>
```

Debug Session



```
<?php
$a = array(1, 2, 5, 8);
$i = new EvenFilter(new MyIterator($a));
foreach($i as $key => $val) {
    echo "$key => $val\n";
}
?>
```

1 => 2

```
<?php
class EvenFilter extends FilterIterator {
    function __construct(Iterator $it) {
        parent::__construct($it); }
    function accept() {
        return $this->current() % 2 == 0; }
}
class MyIterator implements Iterator {
    function __construct($ar) {
        $this->ar = $ar; }
    function rewind() {
        reset($this->ar); }
    function valid() {
        return !is_null(key($this->ar)); }
    function current() {
        return current($this->ar); }
    function key() {
        return key($this->ar); }
    function next() {
        next($this->ar); }
}
?>
```

Debug Session



```
<?php
$a = array(1, 2, 5, 8);
$i = new EvenFilter(new MyIterator($a));
foreach($i as $key => $val) {
    echo "$key => $val\n";
}
?>
```

1 => 2

```
<?php
class EvenFilter extends FilterIterator {
    function __construct(Iterator $it) {
        parent::__construct($it);
    }
    function accept() {
        return $this->current() % 2 == 0;
    }
}
class MyIterator implements Iterator {
    function __construct($ar) {
        $this->ar = $ar;
    }
    function rewind() {
        reset($this->ar);
    }
    function valid() {
        return !is_null(key($this->ar));
    }
    function current() {
        return current($this->ar);
    }
    function key() {
        return key($this->ar);
    }
    function next() {
        next($this->ar);
    }
}
?>
```

Debug Session



```
<?php
$a = array(1, 2, 5, 8);
$i = new EvenFilter(new MyIterator($a));
foreach($i as $key => $val) {
    echo "$key => $val\n";
}
?>
```

1 => 2

```
<?php
class EvenFilter extends FilterIterator {
    function __construct(Iterator $it) {
        parent::__construct($it); }
    function accept() {
        return $this->current() % 2 == 0; }
}
class MyIterator implements Iterator {
    function __construct($ar) {
        $this->ar = $ar; }
    function rewind() {
        reset($this->ar); }
    function valid() {
        return !is_null(key($this->ar)); }
    function current() {
        return current($this->ar); }
    function key() {
        return key($this->ar); }
    function next() {
        next($this->ar); }
}
?>
```

Debug Session



```
<?php
$a = array(1, 2, 5, 8);
$i = new EvenFilter(new MyIterator($a));
foreach($i as $key => $val) {
    echo "$key => $val\n";
}
?>
```

1 => 2

```
<?php
class EvenFilter extends FilterIterator {
    function __construct(Iterator $it) {
        parent::__construct($it); }
    function accept() {
        return $this->current() % 2 == 0; }
}
class MyIterator implements Iterator {
    function __construct($ar) {
        $this->ar = $ar; }
    function rewind() {
        reset($this->ar); }
    function valid() {
        return !is_null(key($this->ar)); }
    function current() {
        return current($this->ar); }
    function key() {
        return key($this->ar); }
    function next() {
        next($this->ar); }
}
?>
```

Debug Session



```
<?php
$a = array(1, 2, 5, 8);
$i = new EvenFilter(new MyIterator($a));
foreach($i as $key => $val) {
    echo "$key => $val\n";
}
?>
```

1 => 2

```
<?php
class EvenFilter extends FilterIterator {
    function __construct(Iterator $it) {
        parent::__construct($it); }
    function accept() {
        return $this->current() % 2 == 0; }
}
class MyIterator implements Iterator {
    function __construct($ar) {
        $this->ar = $ar; }
    function rewind() {
        reset($this->ar); }
    function valid() {
        return !is_null(key($this->ar)); }
    function current() {
        return current($this->ar); }
    function key() {
        return key($this->ar); }
    function next() {
        next($this->ar); }
}
?>
```

Debug Session



```
<?php
$a = array(1, 2, 5, 8);
$i = new EvenFilter(new MyIterator($a));
foreach($i as $key => $val) {
    echo "$key => $val\n";
}
?>
```

1 => 2

```
<?php
class EvenFilter extends FilterIterator {
    function __construct(Iterator $it) {
        parent::__construct($it); }
    function accept() {
        return $this->current() % 2 == 0; }
}
class MyIterator implements Iterator {
    function __construct($ar) {
        $this->ar = $ar; }
    function rewind() {
        reset($this->ar); }
    function valid() {
        return !is_null(key($this->ar)); }
    function current() {
        return current($this->ar); }
    function key() {
        return key($this->ar); }
    function next() {
        next($this->ar); }
}
?>
```

Debug Session



```
<?php
$a = array(1, 2, 5, 8);
$i = new EvenFilter(new MyIterator($a));
foreach($i as $key => $val) {
    echo "$key => $val\n";
}
?>
```

1 => 2

```
<?php
class EvenFilter extends FilterIterator {
    function __construct(Iterator $it) {
        parent::__construct($it);
    }
    function accept() {
        return $this->current() % 2 == 0;
    }
}
class MyIterator implements Iterator {
    function __construct($ar) {
        $this->ar = $ar;
    }
    function rewind() {
        reset($this->ar);
    }
    function valid() {
        return !is_null(key($this->ar));
    }
    function current() {
        return current($this->ar);
    }
    function key() {
        return key($this->ar);
    }
    function next() {
        next($this->ar);
    }
}
?>
```

Debug Session



```
<?php
$a = array(1, 2, 5, 8);
$i = new EvenFilter(new MyIterator($a));
foreach($i as $key => $val) {
    echo "$key => $val\n";
}
?>
```

```
1 => 2
3 => 8
```

```
<?php
class EvenFilter extends FilterIterator {
    function __construct(Iterator $it) {
        parent::__construct($it); }
    function accept() {
        return $this->current() % 2 == 0; }
}
class MyIterator implements Iterator {
    function __construct($ar) {
        $this->ar = $ar; }
    function rewind() {
        reset($this->ar); }
    function valid() {
        return !is_null(key($this->ar)); }
    function current() {
        return current($this->ar); }
    function key() {
        return key($this->ar); }
    function next() {
        next($this->ar); }
}
?>
```

Debug Session



```
<?php
$a = array(1, 2, 5, 8);
$i = new EvenFilter(new MyIterator($a));
foreach($i as $key => $val) {
    echo "$key => $val\n";
}
?>
```

```
1 => 2
3 => 8
```

```
<?php
class EvenFilter extends FilterIterator {
    function __construct(Iterator $it) {
        parent::__construct($it); }
    function accept() {
        return $this->current() % 2 == 0; }
}
class MyIterator implements Iterator {
    function __construct($ar) {
        $this->ar = $ar; }
    function rewind() {
        reset($this->ar); }
    function valid() {
        return !is_null(key($this->ar)); }
    function current() {
        return current($this->ar); }
    function key() {
        return key($this->ar); }
    function next() {
        next($this->ar); }
}
?>
```

Debug Session



```
<?php
$a = array(1, 2, 5, 8);
$i = new EvenFilter(new MyIterator($a));
foreach($i as $key => $val) {
    echo "$key => $val\n";
}
?>
```

```
1 => 2
3 => 8
```

```
<?php
class EvenFilter extends FilterIterator {
    function __construct(Iterator $it) {
        parent::__construct($it); }
    function accept() {
        return $this->current() % 2 == 0; }
}
class MyIterator implements Iterator {
    function __construct($ar) {
        $this->ar = $ar; }
    function rewind() {
        reset($this->ar); }
    function valid() {
        return !is_null(key($this->ar)); }
    function current() {
        return current($this->ar); }
    function key() {
        return key($this->ar); }
    function next() {
        next($this->ar); }
}
?>
```

Debug Session



```
<?php
$a = array(1, 2, 5, 8);
$i = new EvenFilter(new MyIterator($a));
foreach($i as $key => $val) {
    echo "$key => $val\n";
}
?>
```

```
1 => 2
3 => 8
```

```
<?php
class EvenFilter extends FilterIterator {
    function __construct(Iterator $it) {
        parent::__construct($it); }
    function accept() {
        return $this->current() % 2 == 0; }
}
class MyIterator implements Iterator {
    function __construct($ar) {
        $this->ar = $ar; }
    function rewind() {
        reset($this->ar); }
    function valid() {
        return !is_null(key($this->ar)); }
    function current() {
        return current($this->ar); }
    function key() {
        return key($this->ar); }
    function next() {
        next($this->ar); }
}
?>
```

Debug Session



```
<?php  
$a = array(1, 2, 5, 8);  
$i = new EvenFilter(new MyIterator($a));  
foreach($i as $key => $val) {  
    echo "$key => $val\n";  
}  
?>
```

```
1 => 2  
3 => 8
```

```
<?php  
class EvenFilter extends FilterIterator {  
    function __construct(Iterator $it) {  
        parent::__construct($it); }  
    function accept() {  
        return $this->current() % 2 == 0; }  
}  
class MyIterator implements Iterator {  
    function __construct($ar) {  
        $this->ar = $ar; }  
    function rewind() {  
        reset($this->ar); }  
    function valid() {  
        return !is_null(key($this->ar)); }  
    function current() {  
        return current($this->ar); }  
    function key() {  
        return key($this->ar); }  
    function next() {  
        next($this->ar); }  
}  
?>
```

Debug Session



```
<?php  
$a = array(1, 2, 5, 8);  
$i = new EvenFilter(new MyIterator($a));  
foreach($i as $key => $val) {  
    echo "$key => $val\n";  
}  
?>
```

```
1 => 2  
3 => 8
```

```
<?php  
class EvenFilter extends FilterIterator {  
    function __construct(Iterator $it) {  
        parent::__construct($it); }  
    function accept() {  
        return $this->current() % 2 == 0; }  
}  
class MyIterator implements Iterator {  
    function __construct($ar) {  
        $this->ar = $ar; }  
    function rewind() {  
        reset($this->ar); }  
    function valid() {  
        return !is_null(key($this->ar)); }  
    function current() {  
        return current($this->ar); }  
    function key() {  
        return key($this->ar); }  
    function next() {  
        next($this->ar); }  
}  
?>
```